

channel	function	type of control	effect	decimal	percentage
1	<b>X axis, base movement (pan)</b>	proportional	control of the pan movement of the beam of light via proportional rotation of the base motor	0 - 255	0% - 100%
2	<b>X axis, fine base movement (pan)</b>	proportional	fine control of the pan movement of the beam of light via proportional rotation of the base motor	0 - 255	0% - 100%
3	<b>Y axis, yoke movement (tilt)</b>	proportional	control of the tilt movement of the beam of light via proportional rotation of the yoke motor	0 - 255	0% - 100%
4	<b>Y axis, fine yoke movement (tilt)</b>	proportional	fine control of the tilt movement of the beam of light via proportional rotation of the yoke motor	0 - 255	0% - 100%
5	<b>movement speed</b>	step	standard (fast)	0 - 10	0% - 4%
		step	ultra fast movement (ideal for positioning during programming)	11 - 25	4% - 10%
		proportional	vector mode (from fast to slow)	26 - 127	10% - 50%
		proportional	tracking mode (from fast to slow)	128 - 247	50% - 97%
		step	tracking mode (slow)	248 - 255	97% - 100%
6	<b>dimmer</b>	proportional	adjust output intensity from 0 to 100%	0 - 255	0% - 100%
7	<b>shutter, strobe</b>	step	shutter closed	0 - 9	0% - 4%
		proportional	variable speed strobing effect, from slow to fast	10 - 66	4% - 26%
		step	shutter open	67 - 68	26% - 27%
		proportional	sequenced pulse effect, slow closing, fast opening (variable speed pulsing, from slow to fast)	69 - 125	27% - 49%
		step	shutter open	126 - 127	49% - 50%
		proportional	sequenced pulse effect, fast closing, slow opening (variable speed pulsing, from fast to slow)	128 - 184	50% - 72%
		step	shutter open	185 - 187	73% - 73%
		proportional	random strobe effect with variable speed from slow to fast	188 - 244	74% - 96%
step	shutter open	245 - 255	96% - 100%		
8	<b>zoom</b>	step	spot	0 - 9	0% - 4%
		proportional	from narrow beam (Spot) to wide beam (Flood)	10 - 255	4% - 100%
9	<b>PAR effect filter and 9° spot lens</b>	step	no effect	0 - 9	0% - 4%
		proportional	oval beam (par effect) rotatable through 0° to 180°	10 - 230	4% - 90%
		step	9° spot lens	231 - 255	91% - 100%

# í WASH HALO (eng)

channel	function	type of control	effect	decimal	percentage
10	colour wheel	step	no colour, white beam	0 - 7	0% - 3%
		step or proportional control selectable via channel 15	colour 1	8 - 27	3% - 11%
			colour 2	28 - 47	11% - 18%
			colour 3	48 - 67	19% - 26%
			colour 4	68 - 87	27% - 34%
			colour 5	88 - 107	35% - 42%
			colour 6	108 - 127	42% - 50%
		proportional	rainbow effect in a counterclockwise direction from fast to slow	128 - 190	50% - 75%
step	no rotation	191 - 192	75% - 75%		
proportional	rainbow effect in a clockwise direction from slow to fast	193 - 255	76% - 100%		
11	cyan	step	white, no colour	0 - 9	0% - 4%
		proportional	proportional control of the cyan colour, from white to full cyan	10 - 255	4% - 100%
12	magenta	step	white, no colour	0 - 9	0% - 4%
		proportional	proportional control of the magenta colour, from white to full magenta	10 - 255	4% - 100%
13	yellow	step	white, no colour	0 - 9	0% - 4%
		proportional	proportional control of the yellow colour, from white to full yellow	10 - 255	4% - 100%
14	CTB	step	white, no colour	0 - 9	0% - 4%
		proportional	proportional control of the colour temperature (CTB) from 0 to 100%	10 - 255	4% - 100%
15	colour positioning mode (colour selection via channel 10)	step	colours are centred in the optical path	0 - 125	0% - 49%
			colour are positioned proportionately in the optical path	126 - 255	49% - 100%
16	motors reset + activate black-out synchronised with PAN/TILT movement and colour changing	step	park, no effect	0 - 29	0% - 11%
			pan and tilt reset (only once)	30 - 65	12% - 25%
			reset all motors except strobo, pan and tilt (only once)	66 - 100	26% - 39%
			reset all motors except strobo (only once)	101 - 135	40% - 53%
			reset all motors (only once)	136 - 170	53% - 67%
			black-out of the beam light during PAN/TILT movement and colour changing	171 - 249	67% - 98%
			park, no effect	250 - 255	98% - 100%
<b>Note 1: all the reset functions are delayed by 6 seconds to prevent accidental activation</b>					
Projector: coemar í Wash HALO			Table name: DMX 512 functions		
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